



Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

The problem of Malfatti two centuries of debate

Marco Andreatta

Dipartimento di Matematica di Trento, Italia

Moscow, October 2015



From Italy to Russia

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry



Gianfrancesco Malfatti

Ala and Ferrara

Italy (1731 - 1807)



From Italy to Russia

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry



Gianfrancesco Malfatti

Ala and Ferrara

Italy (1731 - 1807)

Viktor Zalgaller
Parfino and Saint Petersburg
Russia (1920-)





Gianfrancesco Malfatti ...

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Gianfrancesco Malfatti was a very active intellectual in the **Age of Enlightenment**, promoting new ideas in different fields of mathematics including **algebra, calculus, geometry and probability theory**.



Gianfrancesco Malfatti ...

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Gianfrancesco Malfatti was a very active intellectual in the **Age of Enlightenment**, promoting new ideas in different fields of mathematics including **algebra, calculus, geometry and probability theory**.

He played an important role in the creation of the **Nuova Enciclopedia Italiana (1779)**, in the spirit of the **French Encyclopédie** edited by Diderot and d'Alambert.



.. and his problem

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Memoria sopra un problema stereotomico.
Memorie di Matematica e Fisica della Società Italiana, 10 p. 1^a (1803) pp. 235-244 - in 4°.

3

M E M O R I A

SOPRA UN PROBLEMA STEREOTOMICO

DI GIANFRANCESCO MALFATTI.



Dato un Prisma retto triangolare di qualunque materia come di marmo, cavare da esso tre Cilindri dell' altezza del Prisma e della maggior grossezza possibile correspettivamente, e in conseguenza col minor avanzo possibile di materia avuto riguardo alla voluta grossezza .



.. and his problem

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

The title contains the word: *Stereotomy*, from the Greek
stereo = $\sigma\tau\epsilon\rho\epsilon\omicron$, which means solid, rigid and
tomy = $\tau\omicron\mu\iota\alpha$, which means cut, section.

Refers to *the art of cutting solids into certain figures or sections, as arches, and the like; the art of stonecutting.*



.. and his problem

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

The title contains the word: *Stereotomy*, from the Greek
stereo = $\sigma\tau\epsilon\rho\epsilon\omicron$, which means solid, rigid and
tomy = $\tau\omicron\mu\iota\alpha$, which means cut, section.

Refers to *the art of cutting solids into certain figures or sections, as arches, and the like; the art of stonecutting.*

“... given a triangular right prism of whatsoever material, say marble, take out from it three cylinders with the same heights of the prism but of maximum total volume, that is to say with the minimum scrap of material with respect to the volume. . . ”



Malfatti solution

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Malfatti noted that his problem can be reduced, via a stereotomy, to a problem in plane geometry. Though not explicitly stated in the paper, the reduced problem is:

Given a triangle find three non overlapping circles inside it of total maximum area.

The literature refers to this problem as *Malfatti's marble problem*.



Malfatti solution

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Malfatti noted that his problem can be reduced, via a stereotomy, to a problem in plane geometry. Though not explicitly stated in the paper, the reduced problem is:

Given a triangle find three non overlapping circles inside it of total maximum area.

The literature refers to this problem as *Malfatti's marble problem*.

Then, without any justification (!), Malfatti

“... observed that the problem reduces to the inscription of three circles in a triangle in such a way that each circle touches the other two and at the same time two sides of the triangle...”.



Malfatti solution

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Malfatti noted that his problem can be reduced, via a stereotomy, to a problem in plane geometry. Though not explicitly stated in the paper, the reduced problem is:

Given a triangle find three non overlapping circles inside it of total maximum area.

The literature refers to this problem as *Malfatti's marble problem*.

Then, without any justification (!), Malfatti

“... observed that the problem reduces to the inscription of three circles in a triangle in such a way that each circle touches the other two and at the same time two sides of the triangle...”

This geometric configuration is called the *Malfatti's configuration*.



Malfatti's configuration

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

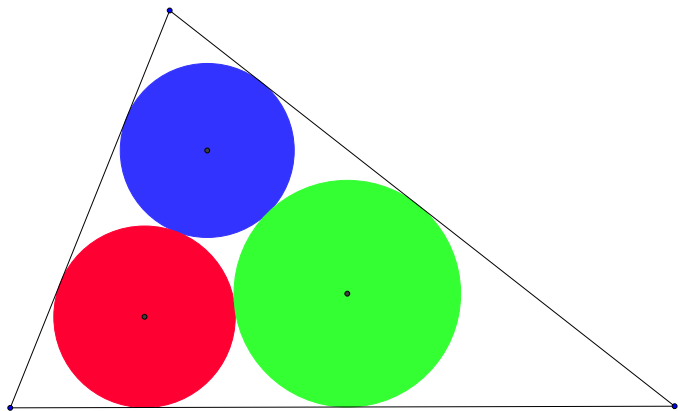
A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry



Inscription of three circles in a triangle in such a way that each circle touches the other two and at the same time two sides of the triangle



Construction of the Malfatti's configuration

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Malfatti dedicated the rest of the paper to give an algebraic construction of the configuration for any given triangle; he computed the coordinates of the centers of the circles involved, noticing that the values of the expressions can be constructed using ruler and compass.



Construction of the Malfatti's configuration

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Malfatti dedicated the rest of the paper to give an algebraic construction of the configuration for any given triangle; he computed the coordinates of the centers of the circles involved, noticing that the values of the expressions can be constructed using ruler and compass.

The problem can also be found in **Japanese temple geometry**, where it is attributed to Chokuyen Naonobu Ajima (1732 – 1798).



Construction of the Malfatti's configuration

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Malfatti dedicated the rest of the paper to give an algebraic construction of the configuration for any given triangle; he computed the coordinates of the centers of the circles involved, noticing that the values of the expressions can be constructed using ruler and compass.

The problem can also be found in **Japanese temple geometry**, where it is attributed to Chokuyen Naonobu Ajima (1732 – 1798).

Many famous mathematicians worked on this construction and its generalization, including Steiner, Cayley, Schellbach, and Clebsch. In 1811 Gergonne asked about the existence of a similar extremal arrangement in three dimensional space, using a tetrahedron and four spheres instead of a triangle and three circles. The extremal arrangement of spheres was constructed by Sansone in 1968.



The Malfatti's configuration does not solve the marble problem!

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

In 1930 **Lob and Richmond** observed that in an equilateral triangle **the triangle's inscribed circle together with two smaller circles, each inscribed in one of the three components left uncovered by the first circle**, produces greater total area than Malfatti's arrangement !



The Greedy Arrangement

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

We say that three (or generically n) circles in a given region form a *greedy arrangement*, if they are the result of the 3-step (n -step) process, where at each step one chooses the largest circle which does not overlap the previously selected circles and is contained by the given region.



The Greedy Arrangement

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

We say that three (or generically n) circles in a given region form a *greedy arrangement*, if they are the result of the 3-step (n -step) process, where at each step one chooses the largest circle which does not overlap the previously selected circles and is contained by the given region.

In 1967 **Goldberg** outlined a numerical argument, based on the use of a computer, showing that that the greedy arrangement of 3-circles in a triangle is always better (i.e. produces greater total area) than Malfatti's configuration.



The Greedy Arrangement

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

We say that three (or generically n) circles in a given region form a *greedy arrangement*, if they are the result of the 3-step (n -step) process, where at each step one chooses the largest circle which does not overlap the previously selected circles and is contained by the given region.

In 1967 **Goldberg** outlined a numerical argument, based on the use of a computer, showing that that the greedy arrangement of 3-circles in a triangle is always better (i.e. produces greater total area) than Malfatti's configuration.

In 1994 **Los and Zalgaller** settled the Malfatti's marble problem showing that the greedy arrangement is better than any other possible configuration of three non overlapping circles.



Malfatti's versus Greedy's

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

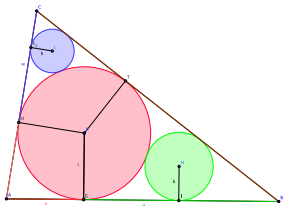
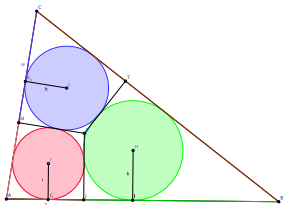
A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry





Open Problems and a Conjecture

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

The proof requires computer aids: some mathematicians consider such type of proofs uncomplete.



Open Problems and a Conjecture

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

The proof requires computer aids: some mathematicians consider such type of proofs uncomplete.

It can be conjectured:

Conjecture. The greedy arrangement has the largest total area among arrangements of n non-overlapping circles in a triangle.



Greedy Algorithm

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

A **greedy algorithm** is an algorithm that always takes the best immediate, or local, solution while finding an answer. Greedy algorithms find the overall, or globally, optimal solution for some **optimization problems**, but may find less-than-optimal solutions for other problems.



Greedy Algorithm

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

A **greedy algorithm** is an algorithm that always takes the best immediate, or local, solution while finding an answer. Greedy algorithms find the overall, or globally, optimal solution for some **optimization problems**, but may find less-than-optimal solutions for other problems.

For example a greedy algorithm determines **minimum number of coins to give while making change**, as we usually do.

Also to find **the shortest paths from a single source vertex to any other vertices in a weighted, directed graph**, as our car navigator does.



Greedy Algorithm

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

A **greedy algorithm** is an algorithm that always takes the best immediate, or local, solution while finding an answer. Greedy algorithms find the overall, or globally, optimal solution for some **optimization problems**, but may find less-than-optimal solutions for other problems.

For example a greedy algorithm determines **minimum number of coins to give while making change**, as we usually do.

Also to find **the shortest paths from a single source vertex to any other vertices in a weighted, directed graph**, as our car navigator does.

If there is no greedy algorithm that always finds the optimal solution for a problem, one may have to search (exponentially) many possible solutions to find the optimum. Greedy algorithms are usually quicker.



Some observations

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

As in Loss and Zalgaller we say that a system of n non-overlapping circles in a triangle is a *rigid arrangement* if it is not possible to continuously deform one of the circles in order to increase its radius, without moving the others and keeping all circles non-overlapping. It is evident that the solution of Malfatti' marble problem is in the class of rigid arrangements.



Some observations

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

As in Loss and Zalgaller we say that a system of n non-overlapping circles in a triangle is a *rigid arrangement* if it is not possible to continuously deform one of the circles in order to increase its radius, without moving the others and keeping all circles non-overlapping. It is evident that the solution of Malfatti' marble problem is in the class of rigid arrangements.

Zalgaller and Los showed, by an elaborate case analysis, that if $n = 3$, then with the exception of the greedy triplet, all rigid configurations allow local area improvements.



Rigid Arrangements of 3-circles

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

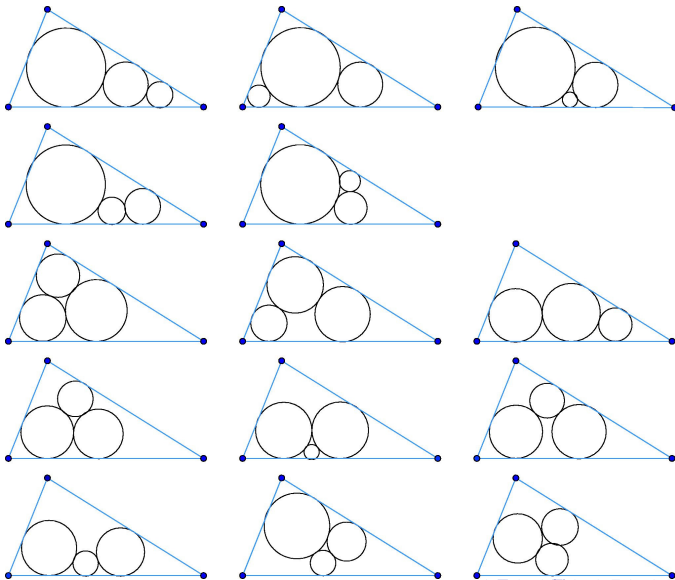
A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry





Malfatti's for two circles

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Theorem: the greedy arrangement has the largest total area among pairs of non-overlapping circles in a triangle.



Malfatti's for two circles

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

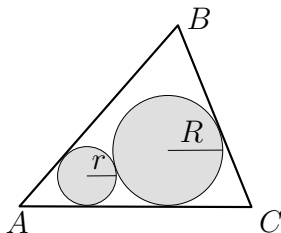
The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Theorem: the greedy arrangement has the largest total area among pairs of non-overlapping circles in a triangle.



The figure represents a rigid arrangement of two circles. Let r, R be the two radius; then R is uniquely determined by r , that is $R = R(r)$. We will prove that the total area function $(r^2 + R^2(r))\pi$ is convex. Therefore the area function attains its maximum at the end points of the admissible interval of r , i.e. the greedy arrangement is the best.



Malfatti's for two circles

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

A real valued function $f(x)$ is *midpoint convex* on an interval if for any two numbers x, x' from its domain, $f\left(\frac{x+x'}{2}\right) \leq \frac{f(x)+f(x')}{2}$.

Facts:

- i) Any continuous, midpoint convex function is convex.
- ii) If both $f(x)$ and $g(x)$ are convex functions, then $f(x) + g(x)$ is also convex.
- iii) if in addition to convex $f(x)$ is also increasing, then $f(g(x))$ is convex.

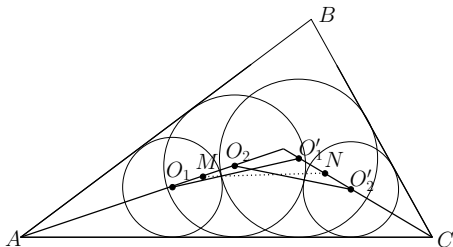
Thus all we need to show is:

$R(r)$ is a midpoint convex function of r .



Malfatti's for two circles

Let $r_1, R(r_1)$ and $r_2, R(r_2)$ be the radii of two pairs of circles satisfying a rigid arrangement. Denote by O_1, O'_1 and similarly by O_2, O'_2 the centers of these circles.



Clearly the following equalities hold:

$$|O_1O'_1| = r_1 + R(r_1) \quad \text{and} \quad |O_2O'_2| = r_2 + R(r_2)$$



Malfatti's for two circles

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

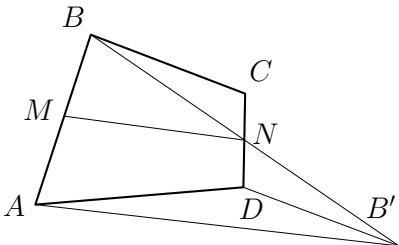
Two Circles

Projective
Algebraic
Geometry

Let us recall the following elementary geometric exercise:
in any quadrilateral the sum of the lengths of two opposite sides is at least twice the distance between the midpoints of the remaining two sides.

This follows from the following picture noticing that

$$2|MN| = |AB'| \leq |AD| + |DB'| = |AD| + |BC|$$





Malfatti's for two circles

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

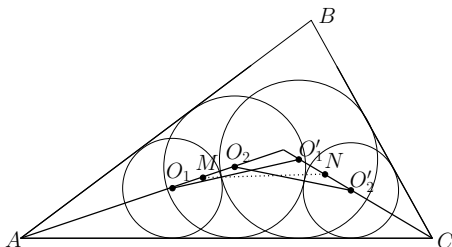
A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry



Consider the quadrilateral $O_1O_2O'_2O'_1$; $O_1O'_1$ and $O_2O'_2$ being the opposite sides, M and N being the midpoints of the two remaining sides:

$$|MN| < \frac{|O_1O'_1| + |O_2O'_2|}{2} = \frac{r_1 + r_2}{2} + \frac{R(r_1) + R(r_2)}{2}.$$

In other words the circle centered at M of radius $\frac{r_1+r_2}{2}$ and the one centered at N of radius $\frac{R(r_1)+R(r_2)}{2}$ must overlap, that is

$$R\left(\frac{r_1 + r_2}{2}\right) < \frac{R(r_1) + R(r_2)}{2}. \quad \square$$



Italian Painters

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

The mathematical discipline called **Projective Algebraic Geometry** starts with the work of the Italian painters which invented the **Projective Space**

1483 - Paolo Uccello





Italian Painters

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

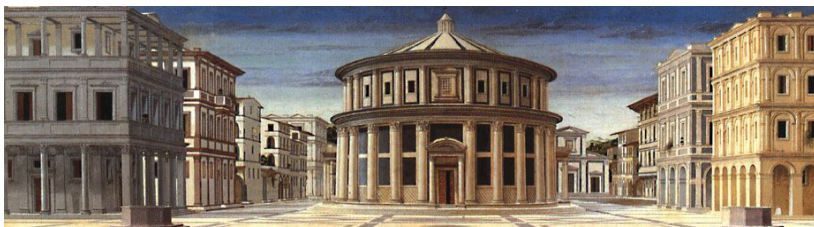
The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

1483 - Piero della Francesca





Italian Painters

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

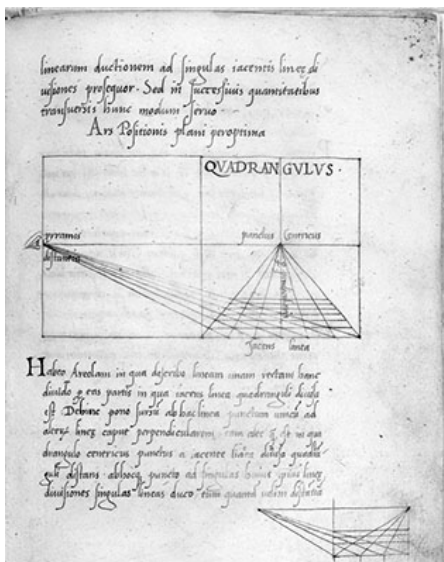
The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

1435 - Leon Battista Alberti





Fano Varieties

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

A **Fano variety** is a subset of a projective space defined as zero set of polynomials, which is **positively curved**.



Fano Varieties

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

A **Fano variety** is a subset of a projective space defined as zero set of polynomials, which is **positively curved**.

The sphere is an example of a Fano variety: $x^2 + y^2 + z^2 = 1$.



Fano Varieties

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

A **Fano variety** is a subset of a projective space defined as zero set of polynomials, which is **positively curved**.

The sphere is an example of a Fano variety: $x^2 + y^2 + z^2 = 1$.

According to the **Minimal Model Program** it should be possible to classify all (families of) Fano varieties and to group them in a sort of periodic table.



Fano Varieties

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

A **Fano variety** is a subset of a projective space defined as zero set of polynomials, which is **positively curved**.

The sphere is an example of a Fano variety: $x^2 + y^2 + z^2 = 1$.

According to the **Minimal Model Program** it should be possible to classify all (families of) Fano varieties and to group them in a sort of periodic table.

Linking shapes of the table, i.e. Fano varieties, together in the same way as the periodic table links groups of chemical elements, should provide a vast directory of all the possible shapes in the universe.



Fano Varieties

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

A **Fano variety** is a subset of a projective space defined as zero set of polynomials, which is **positively curved**.

The sphere is an example of a Fano variety: $x^2 + y^2 + z^2 = 1$.

According to the **Minimal Model Program** it should be possible to classify all (families of) Fano varieties and to group them in a sort of periodic table.

Linking shapes of the table, i.e. Fano varieties, together in the same way as the periodic table links groups of chemical elements, should provide a vast directory of all the possible shapes in the universe.

This will be extremely useful for mathematicians, physicists, biologists and other scientists to explore a range of areas, including computer vision, number theory, theoretical physics and synthetic biology.



Fano Varieties

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

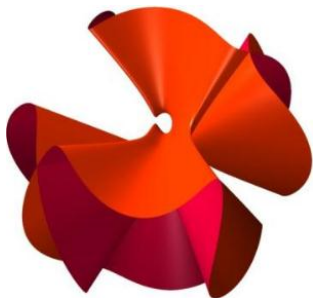
The Solution

Remarks

Two Circles

**Projective
Algebraic
Geometry**

Some "stereotomies" of Fano varieties





Fano Varieties

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

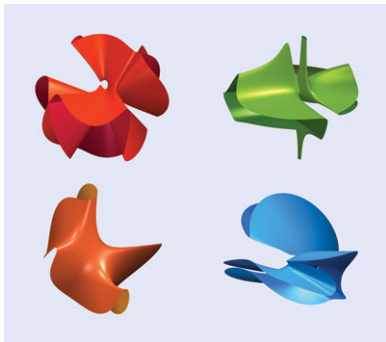
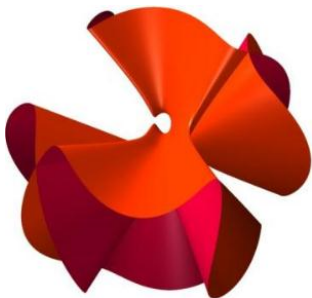
The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Some "stereotomies" of Fano varieties





Enriques and Fano

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry

Projective Algebraic Geometry of **surfaces** and of **higher dimension varieties**, the **old italian school**:

1871-1946 **Federigo Enriques**

1871-1952 **Gino Fano**





Shafarevich and Iskovski

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

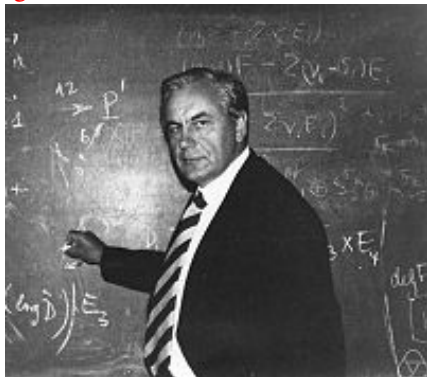
Remarks

Two Circles

Projective
Algebraic
Geometry

The **russian school**:

Igor R. Shafarevich 1923-



Vasilii A. Iskovskikh 1939-2009





Mori and Mukai

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

A New Solution

The Solution

Remarks

Two Circles

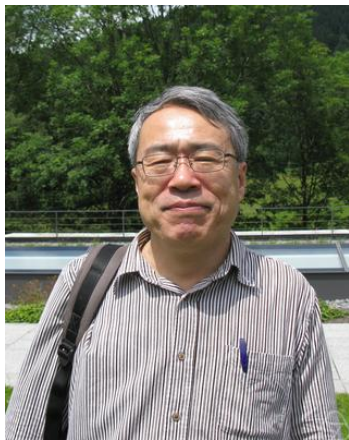
Projective
Algebraic
Geometry

The **Japanese school:**

S. Mori 1951-



S. Mukai 1953-





Encyclopaedia

Math for All
Science

Marco Andreatta

History

The Problem

First Solution

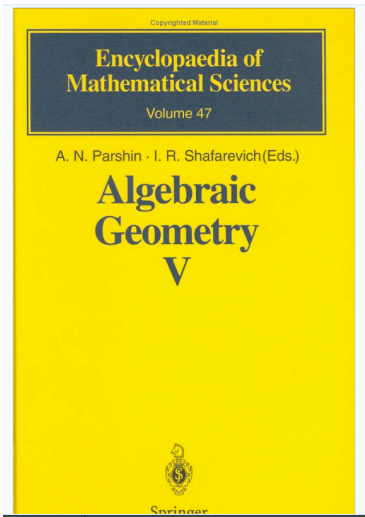
A New Solution

The Solution

Remarks

Two Circles

Projective
Algebraic
Geometry



Copyrighted Material

Fano Varieties

V. A. Iskovskikh and Yu. G. Prokhorov

Translated from the Russian
by Yu. G. Prokhorov and S. Tregub

Contents

| | |
|--|----|
| Introduction..... | 4 |
| Chapter 1. Preliminaries..... | 7 |
| §1.1. Singularities..... | 7 |
| §1.2. On Numerical Geometry of Cycles..... | 11 |
| §1.3. On the Mori Minimal Model Program..... | 13 |
| §1.4. Results on Minimal Models in Dimension Three..... | 17 |
| Chapter 2. Basic Properties of Fano Varieties..... | 23 |
| §2.1. Definitions, Examples and the Simplest Properties..... | 23 |
| §2.2. Some General Results..... | 34 |
| §2.3. Existence of Good Divisors in the Fundamental Linear System..... | 39 |
| §2.4. Base Points in the Fundamental Linear System..... | 47 |
| Chapter 3. Del Pezzo Varieties and Fano Varieties of Large Index..... | 50 |
| §3.1. On Some Preliminary Results of Fujita..... | 50 |
| §3.2. Del Pezzo Varieties. Definition and Preliminary Results..... | 53 |
| §3.3. Nonsingular del Pezzo Varieties. Statement of the Main Theorem and Beginning of the Proof..... | 54 |
| §3.4. Del Pezzo Varieties with Picard Number $\rho = 1$. Continuation of the Proof of the Main Theorem..... | 57 |
| §3.5. Del Pezzo Varieties with Picard Number $\rho \geq 2$. Conclusion of the Proof of the Main Theorem..... | 62 |